

HTML5 for Managers

Course Summary

Description

The **HTML5 For Managers training course** provides a manager-level examination of HTML5, the motivations for adopting HTML5, and implications of creating HTML5-based solutions to existing web sites, web applications, teams, and budgets.

Objectives

At the end of this course, students will be able to:

- Understand the core differences between older versions of HTML and XHTML and HTML5
- Describe how HTML5 can make your web site and application more platform independent
- Identify common trends in the HTML5 space
- Understand the limits between the browsers when it comes to the latest and greatest

Topics

- What is HTML5?
- Whose using HTML5 and where?
- Capabilities of HTML5
- Making HTML5 better
- HTML5 as a strategy for Mobile
- Transitioning to HTML5

Audience

This course is designed for managers.

Prerequisites

There are no prerequisites for this course.

Duration

One day

HTML5 for Managers

Course Outline

- I. What is HTML5?**
 - A. What is HTML5?
 - B. How does it compare to HTML?
 - C. What's needed to adopt HTML5?
 - D. What are other related technologies?

- II. Whose using HTML5 and where?**
 - A. Web sites
 - B. Web applications
 - C. Mobile applications
 - D. Embedded devices

- III. Capabilities of HTML5**
 - A. Overview of semantic tags
 - B. Overview of audio/video tags
 - C. Drawing using Canvas
 - D. Offline storage
 - E. Geolocation

- IV. Making HTML5 better**
 - A. CSS3 and HTML5
 - B. JavaScript and HTML5
 - C. Third-party frameworks that simplify HTML5 development

- V. HTML5 as a strategy for Mobile**
 - A. Why HTML5 v. Native
 - B. Capabilities and short-comings
 - C. Third-party frameworks that provide best of both worlds

- VI. Transitioning to HTML5**
 - A. Costs involved with technology adoption
 - B. Implications to current software development processes
 - C. Retraining your team
 - D. Migrating existing applications