

Certified ScrumMaster® (CSM)

Course Summary

Description

Instructor: V. Lee Henson CST

This workshop promises to be like no other you have ever attended.

- While this class is based on the Scrum Framework and Agile Concepts, the teachings are not bound or limited to theory. We dig deep in class and help people solve pressing problems and issues they are facing.
- If your only goal for taking the class is to pass the test, this class is not for you. While my class average test score sits near the very top of all trainers, this is not our primary goal.
- Scrum is not all about software anymore, nor is it an all or nothing prospect. This class will point out real world examples of how well known organizations from startup to enterprise have adopted Scrum and witnessed dramatic incremental improvements

Class Logistics:

- Eligibility to Take Scrum Alliance Online Practice Test and Test
- 2-Day Online or In-Person Workshop
- Class Eligible For 16 PDU's or SEU's
- Two Year Scrum Alliance Membership
- Reference Workbook Included
- Qualify for Level 2 A-CSM® Certification

Topics

- Welcome & Agenda
- The Agile Mindset
- Agile Soft Skills
- Roles & Accountabilities
- The ScrumMaster Role
- Importance of Limiting WIP
- Day 1 Close & Homework
- Scrum Execution
- Scrum Ceremonies, Estimating, & Forecasting
- Product Backlog Design
- Course Closure

Audience

This workshop is perfect and recommended to all levels and roles including Managers, Designers, Developers, Testers, Analysts, Executives, Project Managers, IT Professionals, or any role attempting to implement Scrum.

Prerequisites

There are no prerequisites for starting this Agile Scrum Master certification course.

Duration

Two days
16 PDU's or SEU's

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Course Outline

- I. *Welcome & Agenda*
 - A. Meet Your Instructor
 - B. Meet Your Team
 - C. Course Agenda & Goals
- II. *The Agile Mindset*
 - A. Define Lean, Agile, & Scrum
 - B. The Agile Manifesto
 - C. Waterfall vs. Agile
 - D. The Five Scrum Values
 - E. The Agile Landscape
- III. *Agile Soft Skills*
 - A. Psychological Safety
 - B. Radical Candor
 - C. The REAL Three Questions
 - D. The Agile 12 Step Program
 - E. Do We Scrum Yet?
- IV. *Roles & Accountabilities*
 - A. Roles Overview
 - B. Executives & Leaders
 - C. The Product Owner Role
 - D. Product Owner In The Real World
 - E. Agile Analysts - POBAFATA
 - F. Understanding Scrum Teams
- V. *The ScrumMaster Role*
 - A. ScrumMaster & The Team
 - B. ScrumMaster & The Organization
 - C. ScrumMaster In The Real World
 - D. ScrumMaster Skills & Attributes
- VI. *Importance of Limiting WIP*
 - A. Project & Roadmap Level WIP
 - B. Team WIP Limits & Little's Law
 - C. Individual WIP & Kanban Boards
- VII. *Day 1 Close & Homework*
 - A. Day 1 Review
 - B. Homework & Dismissal
- VIII. *Scrum Execution*
 - A. Day One Overview
 - B. The 59 Minute Scrum
 - C. Complete Agile Planning
 - D. The Agile Daily Standup
 - E. Morning Reflection
- IX. *Scrum Ceremonies, Estimating, & Forecasting*
 - A. Sprint Planning
 - B. The Daily Scrum
 - C. Sprint Review & Retrospective
 - D. Story Points & Estimation
 - E. Rapid Release Planning
- X. *Product Backlog Design*
 - A. Strategic Business Priority
 - B. Time vs. Relative Complexity
 - C. Understanding MOSCOW
 - D. Acceptance Criteria
 - E. Objective Stack Ranking
 - F. Sprint Backlog
- XI. *Course Closure*
 - A. Definition of Done
 - B. Understanding Communication
 - C. Reading List
 - D. Final Thoughts