

## Introduction to Premiere Pro CC

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### Course Summary

#### Description

In this three-day course, you'll get a thorough overview of the interface, tools, features, and production flow for Premiere Pro CC. The course is an ideal combination of instructor-led demonstration and hands-on practice to introduce you to Adobe Premiere Pro software, a revolutionary 64-bit nonlinear video-editing application. You will learn powerful real-time video and audio editing tools that give you precise control over virtually every aspect of your production.

#### Topics

- Touring Adobe Premiere Pro
- Setting up a Project
- Importing Media
- Organizing Media
- Mastering the Essentials of Video Editing
- Working with Clips and Markers
- Adding Transitions
- Mastering Advanced Editing Techniques
- Editing and Mixing Audio
- Adding Video Effects
- Applying Color Correction and Grading
- Exploring Compositing Techniques
- Creating New Graphics
- Exporting Frames, Clips, and Sequences

#### Audience

This course is designed for anyone who'd like to learn Adobe Premiere Pro CC.

#### Prerequisites

- Practical working knowledge of Mac OS X or Windows
- Basic knowledge of editing terminology is highly recommended

#### Duration

Three days

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### Course Outline

- I. *Touring Adobe Premiere Pro*
  - A. Performing Nonlinear Editing in Premiere Pro
  - B. Expanding the Workflow
  - C. Touring the Premiere Pro Interface
  - D. Hands on: Edit Your First Video
  - E. Using and Setting Keyboard Shortcuts
- II. *Setting up a Project*
  - A. Creating a Project
  - B. Setting up a Sequence
  - C. Explore the Project Settings
- III. *Importing Media*
  - A. Importing Media Files
  - B. Working with Ingest Options and Proxy Media
  - C. Working with the Media Browser Panel
  - D. Importing Still Image Files
  - E. Using Adobe Stock
  - F. Customizing the Media Cache
  - G. Recording a Voice-Over
- IV. *Organizing Media*
  - A. Using the Project Panel
  - B. Working with Bins
  - C. Reviewing Footage
  - D. Freeform View
  - E. Modifying Clips
- V. *Mastering the Essentials of Video Editing*
  - A. Using the Source Monitor
  - B. Navigating the Timeline Panel
  - C. Using Essential Editing Commands
  - D. Performing Storyboard-Style Editing
  - E. Using the Program Monitor Editing Mode
- VI. *Working with Clips and Markers*
  - A. Using the Program Monitor Controls
  - B. Setting the Playback Resolution
  - C. Playing Back VR Video
  - D. Using Markers
  - E. Using Sync Lock and Track Lock
  - F. Finding Gaps in the Sequence
  - G. Selecting Clips
  - H. Moving Clips
  - I. Extracting and Deleting Segments
- VII. *Adding Transitions*
  - A. What are Transitions?
  - B. Using Handles
  - C. Adding Video Transitions
  - D. Using A/B Mode to Fine-Tune a Transition
  - E. Adding Audio Transitions
- VIII. *Mastering Advanced Editing Techniques*
  - A. Performing a four-point edit
  - B. Changing Clip Playback Speed
  - C. Replacing Clips and Media
  - D. Nesting Sequences
  - E. Performing Regular Trimming
  - F. Performing Advanced Trimming
  - G. Trimming in the Program Monitor
  - H. Using Scene Edit Detection
- IX. *Editing and Mixing Audio*
  - A. Setting up the Interface to Work with Audio
  - B. Examining Audio Characteristics
  - C. Recording a Voice-Over Track
  - D. Adjusting Audio Volume
  - E. Auto-Duck Music
  - F. Creating a Split Edit
  - G. Adjusting Audio Levels for a Clip
- X. *Adding Video Effects*
  - A. Working with Visual Effects
  - B. Applying Master Clip Effects
  - C. Masking and Tracking Visual Effects
  - D. Keyframing Effects
  - E. Using Effect Presets
  - F. Exploring Frequently Used Effects
  - G. Using the Render And Replace Command
- XI. *Applying Color Correction and Grading*
  - A. Understanding Display Color Management
  - B. Following the Color Adjustment Workflow
  - C. Using Comparison View
  - D. Matching Colors
  - E. Exploring the Color-Adjustment Effects
  - F. Fixing Exposure Problems
  - G. Correcting Color Offset
  - H. Using Special Color Effects
  - I. Creating a Distinctive Look

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### Course Outline (cont'd)

#### *XII. Exploring Compositing Techniques*

- A. What is an Alpha Channel?
- B. Making Compositing Part of Your Project
- C. Working with the Opacity Effect
- D. Adjusting Alpha Channel Transparencies
- E. Color Keying a Greenscreen Shot
- F. Partially Masking Clips

#### *XIII. Creating New Graphics*

- A. Exploring the Essential Graphics Panel
- B. Mastering Video Typography Essentials
- C. Creating New Titles
- D. Text Styles
- E. Working with Shapes and Logos
- F. Making a Title Roll
- G. Working with Motion Graphics Templates
- H. Adding Captions

#### *XIV. Exporting Frames, Clips, and Sequences*

- A. Understanding the Media Export Options
- B. Using Quick Export
- C. Exporting Single Frames
- D. Exporting a Master Copy
- E. Working with Adobe Media Encoder
- F. Adjusting Export Settings in the Media Encoder
- G. Uploading to Social Media
- H. HDR Export
- I. Exchanging with Other Editing Applications