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Test-Driven Development with JUnit

Course Summary

Description

In this course, students learn how to use Test-Driven Development (TDD) techniques and the JUnit testing framework to produce high quality software through this hands-on course. This course focuses on TDD with Java and JUnit 4.5.

Objectives
At the end of this course, students will be able to:

- Explain what TDD is and it's advantages
- Develop various component using TDD
- Write test cases using JUnit
- Use assertions to test conditions in test cases
- Write test suites using JUnit
- Run tests cases and test suites
- Use Cactus to test web components

Topics

- Introduction to Test-Drive Development
- A JUnit Primer
- Running JUnit
- TDD Workshop
- Using Cactus for Web-based Testing

Audience

This course is designed for developers and architects that develop in Java using TDD.

Prerequisites

Students must be proficient in Java.

Duration

Two days

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Course Outline

I. Introduction to Test-Drive Development
- A. What it is
- B. What it isn't
- C. Advantages
- D. Disadvantages

II. A JUnit Primer
- A. JUnit Quick Start
- B. JUnit Core Concepts
- C. Test cases
- D. Writing assertions
- E. Handling expected exceptions
- F. Using SetUp/TearDown Methods and annotations
- G. Test suites

III. Running JUnit
- A. Running JUnit tests from a command-line
- B. Running tests from Eclipse
- C. Running tests from Ant
- D. Running tests from Maven

IV. TDD Workshop
- A. Complete a simple DAO class
- B. Discuss database unit-testing strategy
- C. Write test cases for the DAO class

V. Using Cactus for Web-based Testing
- A. Introduction to Cactus
- B. Testing components using Cactus
- C. Using mock objects
- D. Writing servlet tests with Cactus
- E. Unit-testing a JSP with Cactus
- F. Unit-testing taglibs with Cactus